

VISIT...

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因碁 発陽論

igo hatsuyo-ron

motto:

*"It is a matter of life and death, a road either to safety or to ruin.
Hence it is a subject of inquiry which can on no account be neglected."*

Sun Tzu: The Art of War

preface:

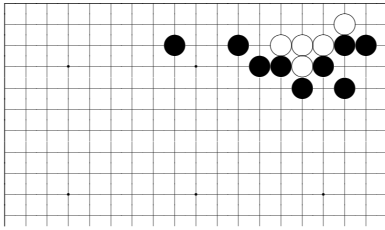
This problem collection was compiled around 1710 by Inoue Dosetsu Inseki, fourth head of the Inoue house and fifth Meijin Godokoro. It was designed for training of the best students of the Inoue school and was kept secret for a long time.

Igo Hatsuyo-ron consists of 183 mostly insanely difficult problems and is aimed at serious players with deep interest in the game. While solving the problems takes many months, possibly even years, finding the solution is always particularly rewarding.

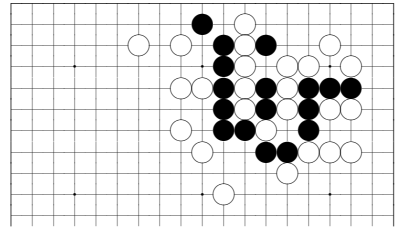
I wish you enjoyment and improving in the wonderful game of go, weiqi, baduk, or whatever you like to call it.

tasuki

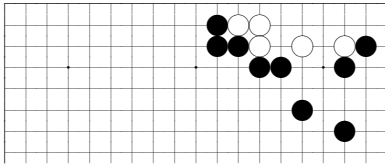
27.11.2006



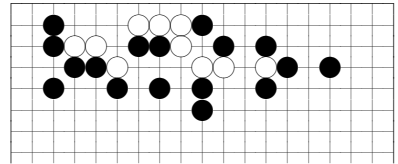
problem 1, white to play



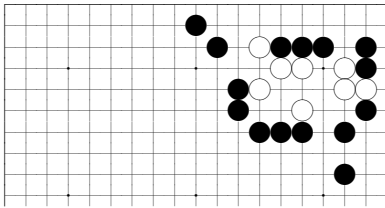
problem 5, black to play



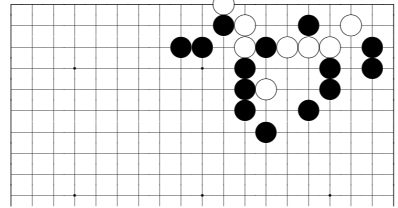
problem 2, white to play



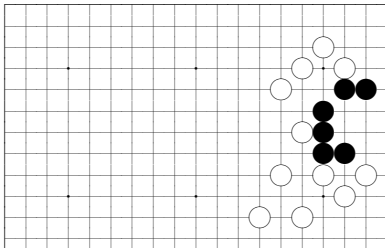
problem 6, white to play



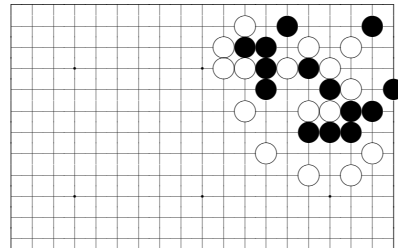
problem 3, white to play



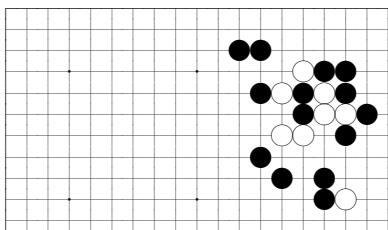
problem 7, white to play



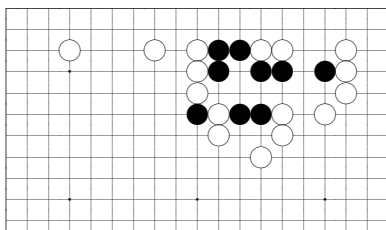
problem 4, black to play



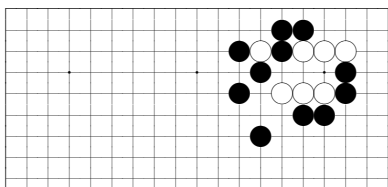
problem 8, black to play



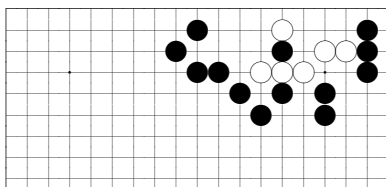
problem 9, white to play



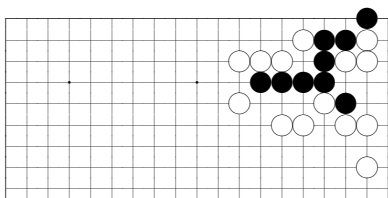
problem 13, black to play



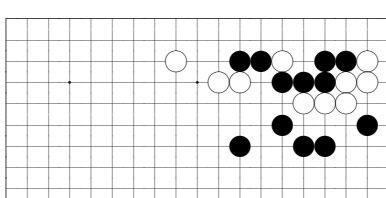
problem 10, white to play



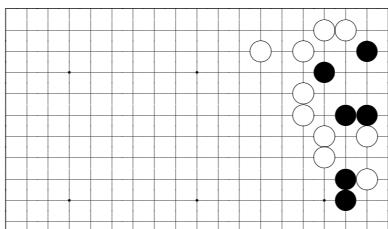
problem 14, white to play



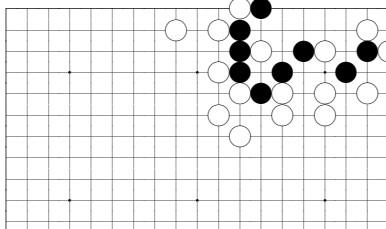
problem 11, black to play



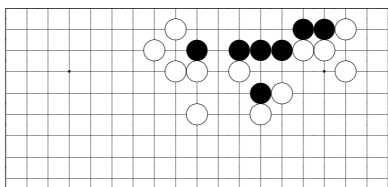
problem 15, white to play



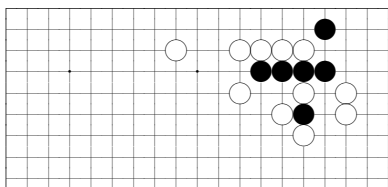
problem 12, black to play



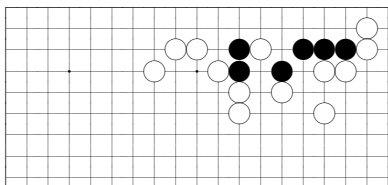
problem 16, black to play



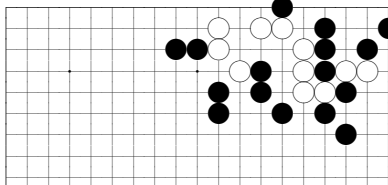
problem 17, black to play (and die)



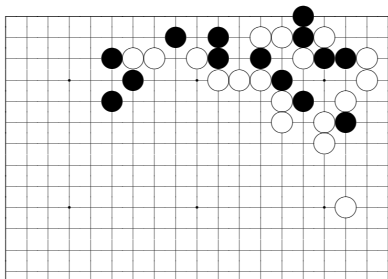
problem 21, black to play



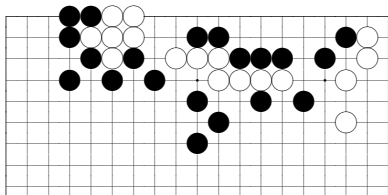
problem 18, black to play



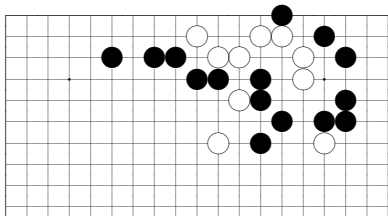
problem 22, white to play



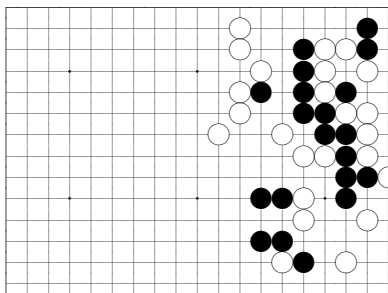
problem 19, black to play



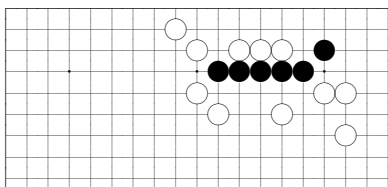
problem 23, white to play



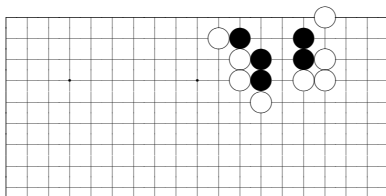
problem 20, white to play



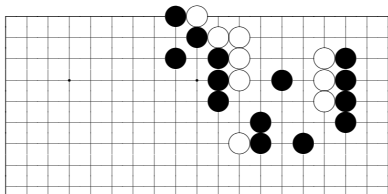
problem 24, black to play



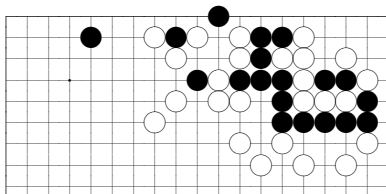
problem 25, black to play



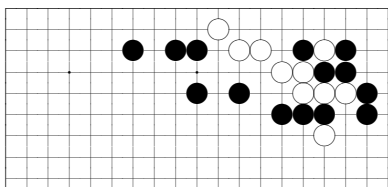
problem 29, black to play



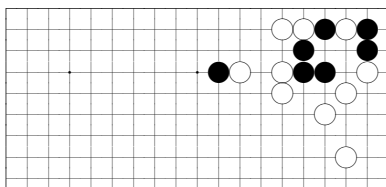
problem 26, white to play



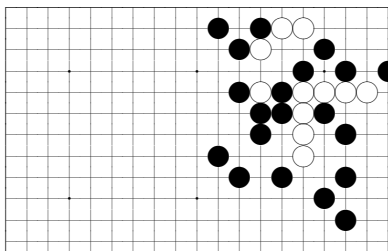
problem 30, black to play



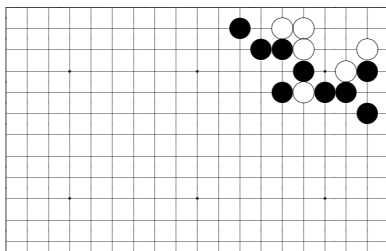
problem 27, white to play



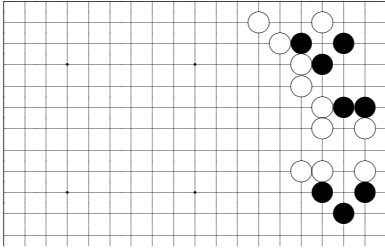
problem 31, white to play



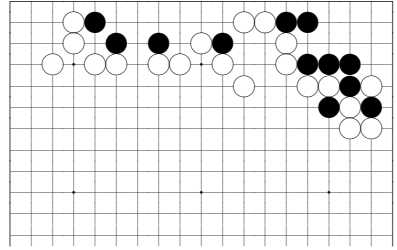
problem 28, white to play



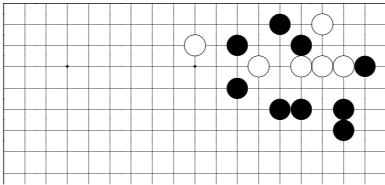
problem 32, black to play



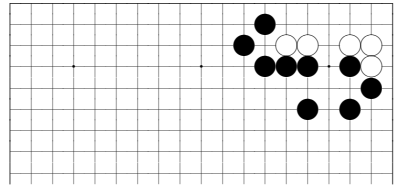
problem 33, white to play



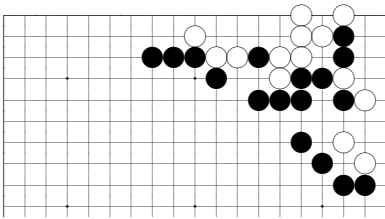
problem 37, white to play



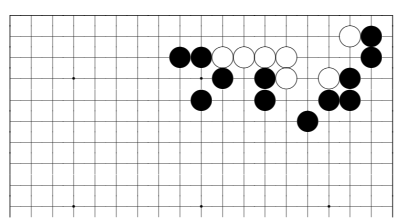
problem 34, black to play



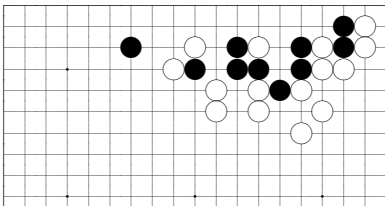
problem 38, black to play



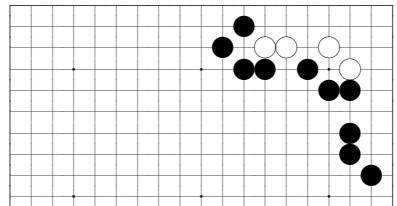
problem 35, black to play



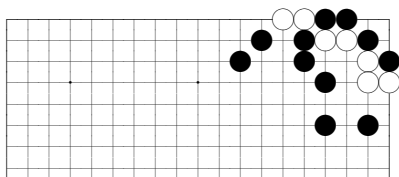
problem 39, black to play

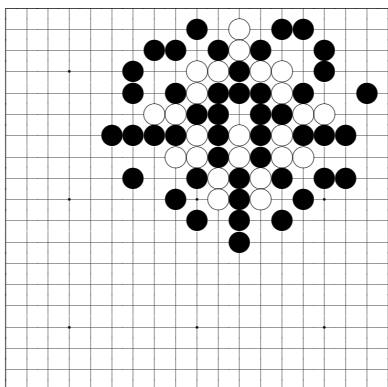


problem 36, white to play

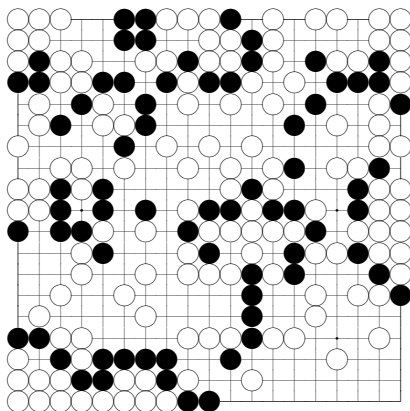


problem 40, black to play

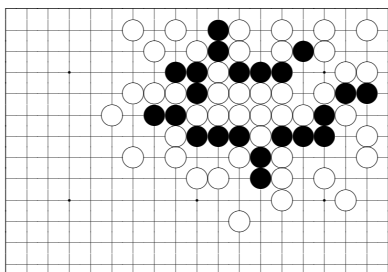




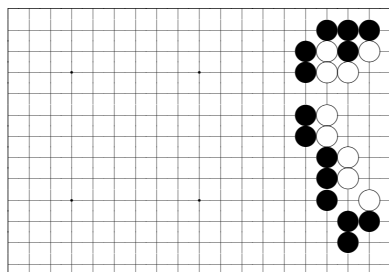
problem 73, black to play



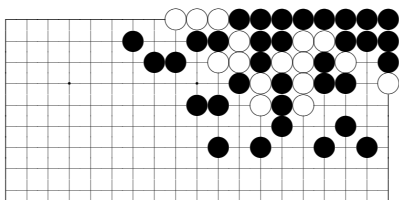
problem 76, white to play



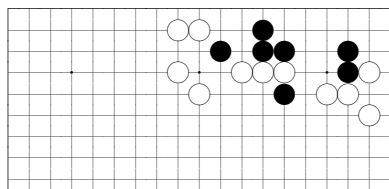
problem 74, white to play



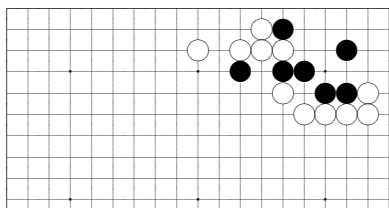
problem 77, black to play



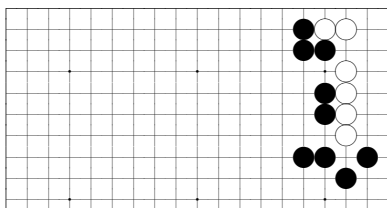
problem 75, black to play



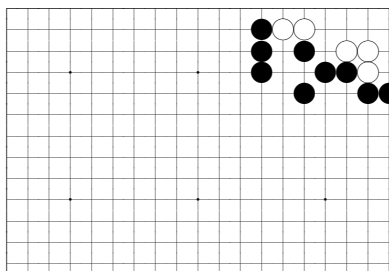
problem 78, white to play



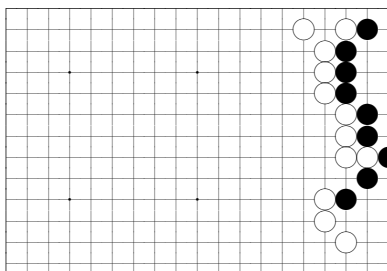
problem 79, white to play



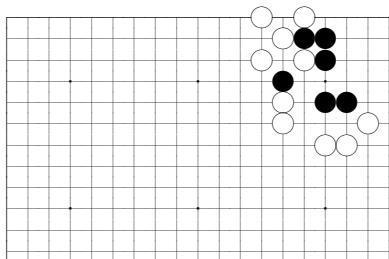
problem 83, black to play



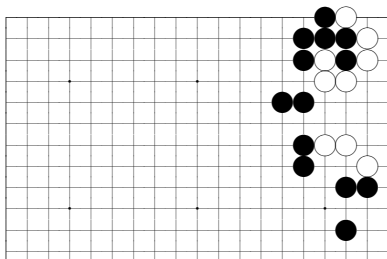
problem 80, black to play



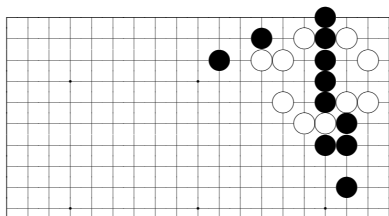
problem 84, white to play



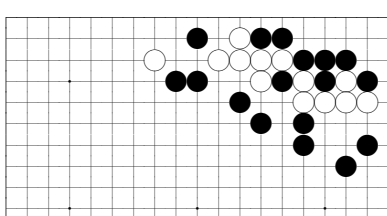
problem 81, white to play



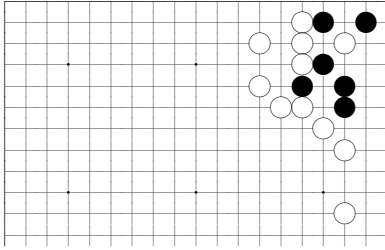
problem 85, black to play



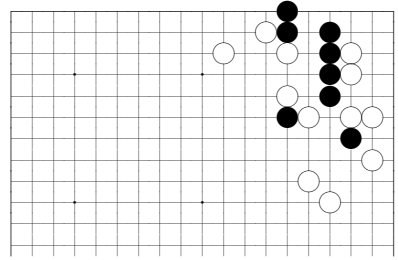
problem 82, black to play



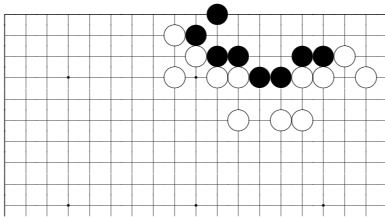
problem 86, white to play



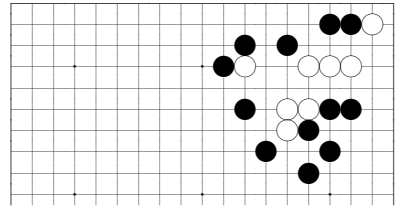
problem 87, white to play



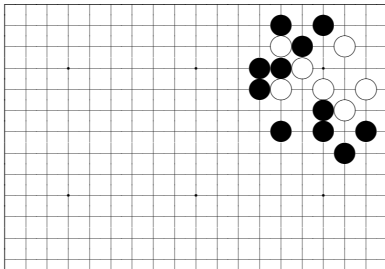
problem 91, black to play



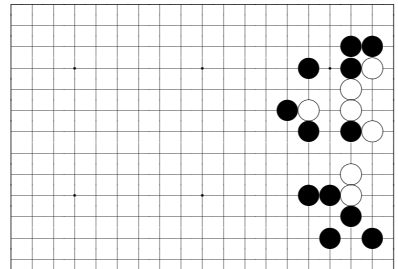
problem 88, white to play



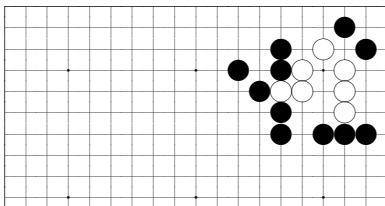
problem 92, white to play



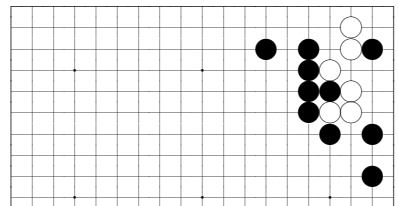
problem 89, black to play



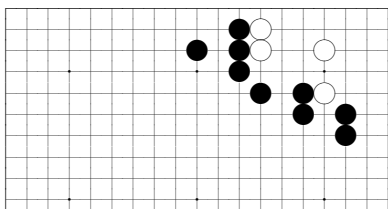
problem 93, black to play



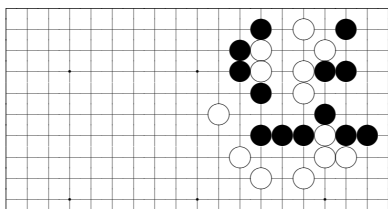
problem 90, white to play



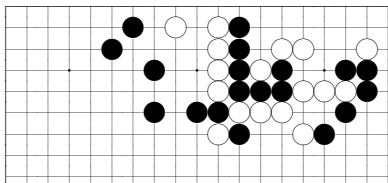
problem 94, black to play



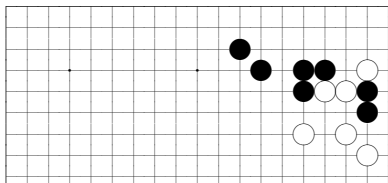
problem 103, black to play



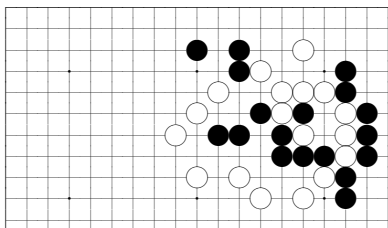
problem 107, white to play



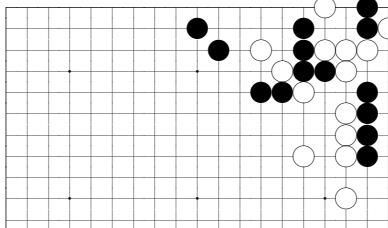
problem 104, black to play



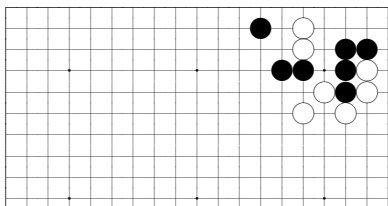
problem 108, black to play



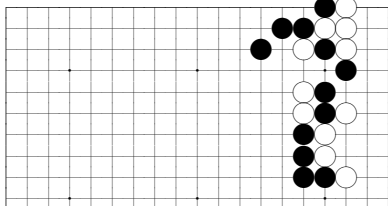
problem 105, white to play



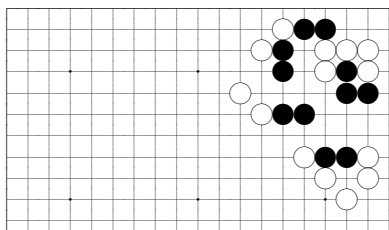
problem 109, black to play



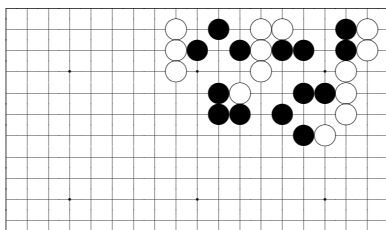
problem 106, white to play



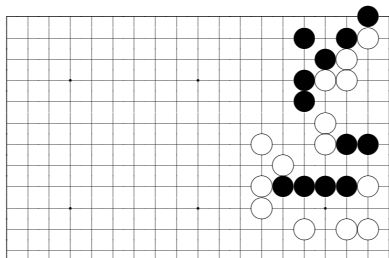
problem 110, black to play



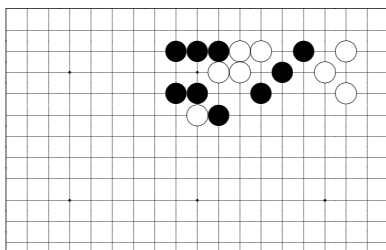
problem 125, white to play



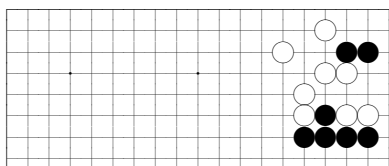
problem 129, white to play



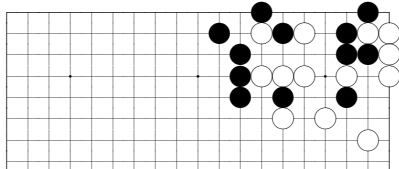
problem 126, black to play



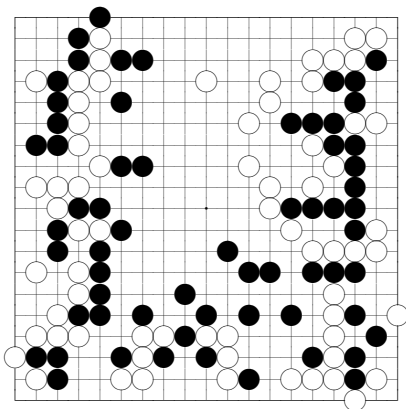
problem 130, white to play



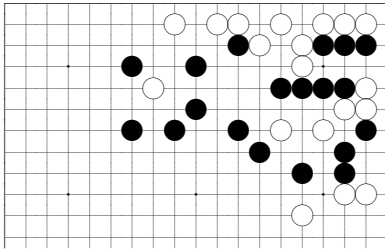
problem 127, black to play



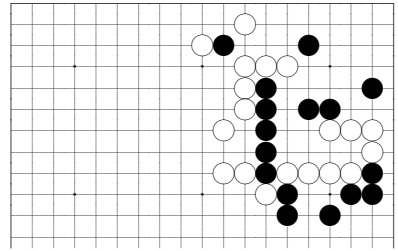
problem 128, black to play



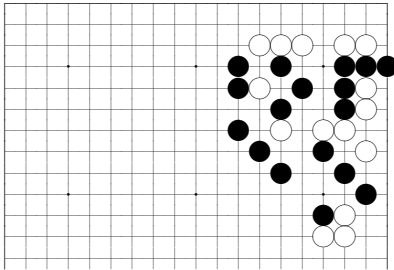
problem 131, white to play



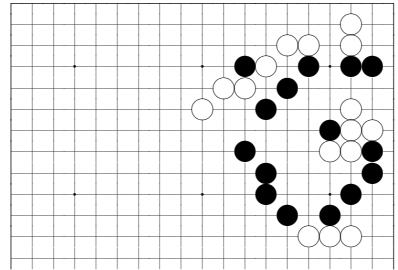
problem 132, white to play



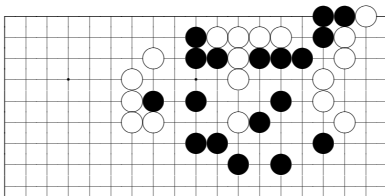
problem 136, white to play



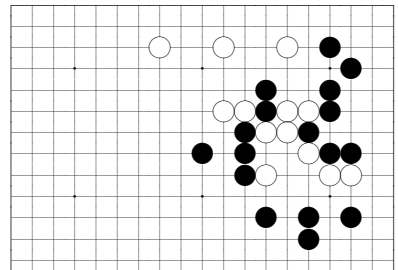
problem 133, white to play



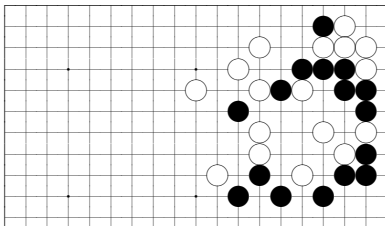
problem 137, white to play



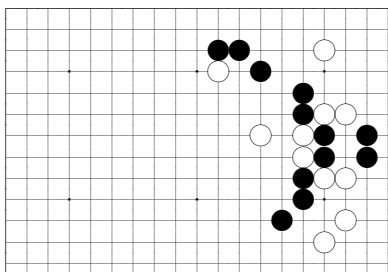
problem 134, white to play



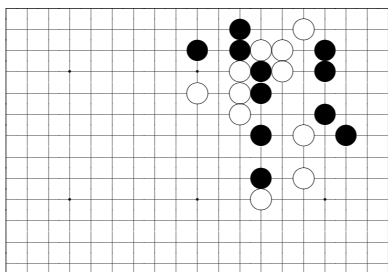
problem 138, black to play



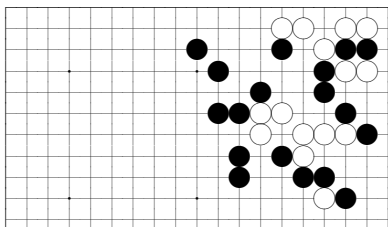
problem 135, black to play



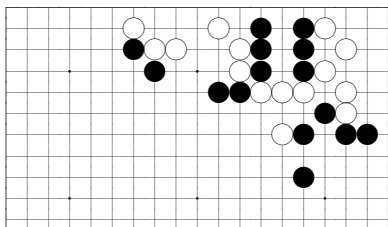
problem 159, black to play



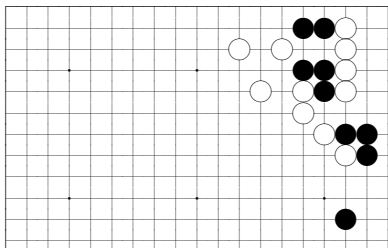
problem 163, white to play



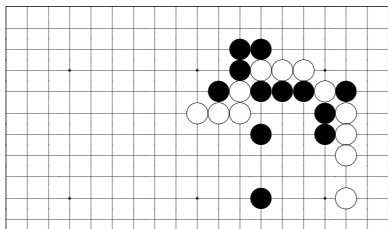
problem 160, white to play

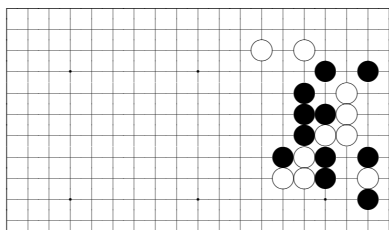


problem 164, black to play

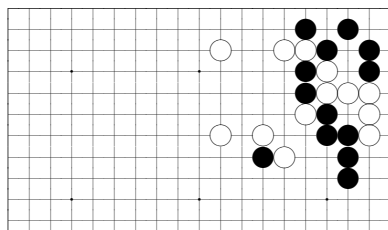


problem 161, black to play

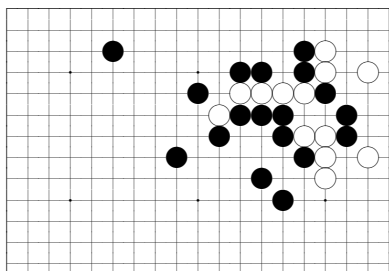




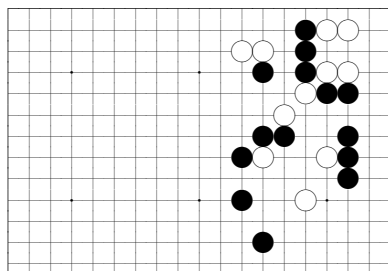
problem 167, white to play



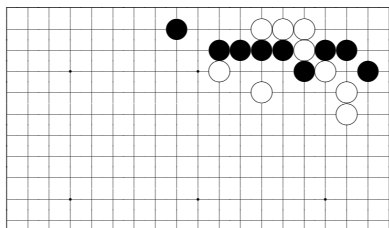
problem 171, black to play



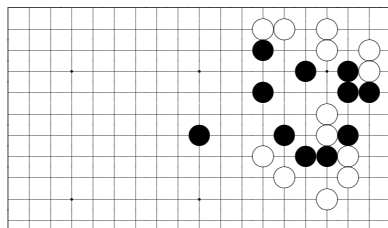
problem 168, black to play



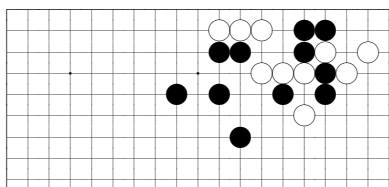
problem 172, white to play



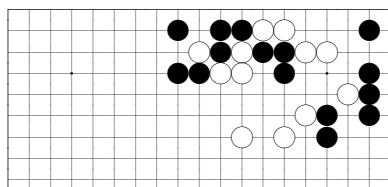
problem 169, white to play



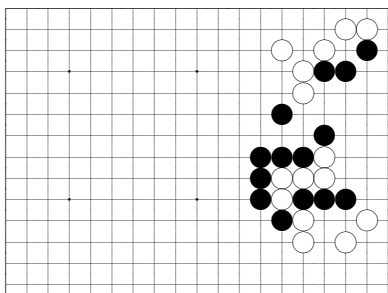
problem 173, white to play



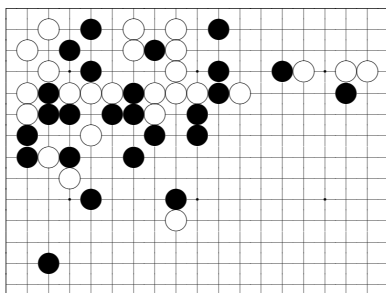
problem 170, white to play



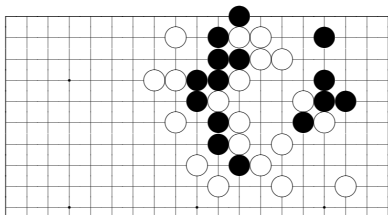
problem 174, black to play



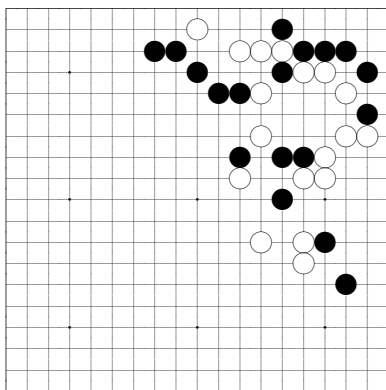
problem 175, white to play



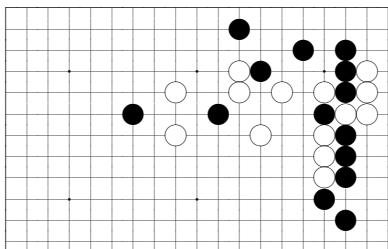
problem 179, black to play



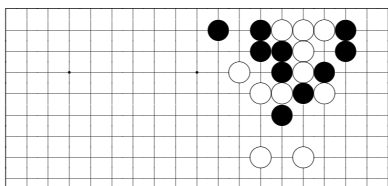
problem 176, black to play



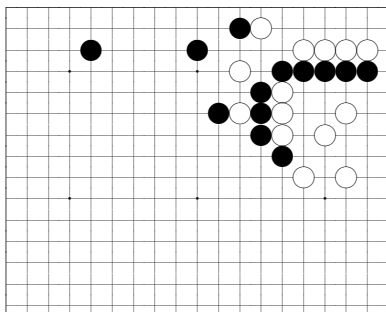
problem 180, black to play



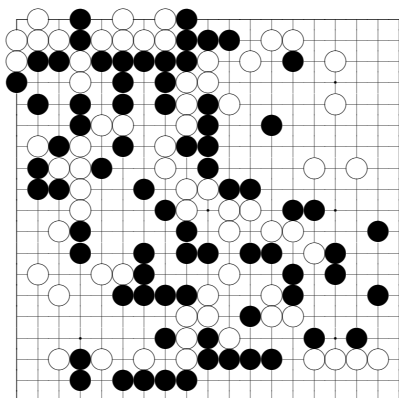
problem 177, black to play



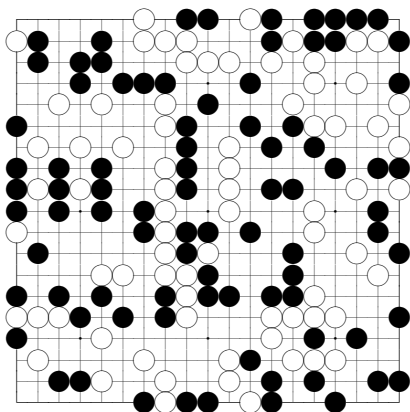
problem 178, black to play



problem 181, white to play



problem 182, white to play



problem 183, black to play